

## Computer – Aided RGB analyses of images

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**Abstract.** Computers have long been applied to physics and education. Considering that computer technologies are affecting science in many ways, special attention is paid to images and image analyses. RGB processing is used to analyse several computer images and presented with this paper. Furthermore, numerical data from images are used to tables and graphs, to motivate students devoted to science and research.

**Keywords:** computer, image, color, analysis, process

### 1. Introduction.

Computers are first introduced to the world some hundred years ago. Computers and computer technologies are successfully applied everywhere, and mostly science, scientific research or science education [1. SEP, 2017]. There are many features of computer technologies science is taking grace of:

1. Text typing and text display: Although some people keep using traditional typing machines, computers are continuously replacing this old fashion activity. Keyboard, mouse, screen and computer memory are of great help for writings and printing [2. History of Computers and Computing, 2016].
2. Image taking and image display: Images are an outstanding graphic feature of computer technologies. Taking, displaying and working with images is a dynamic part of the modern era of informatics [3. CF101: A Computer Graphics Industry Reference].
3. Data and calculations: Working with numbers is probably the strongest feature of computers helping people with either basic math or elevated calculus, i.e. Pascal triangles [4. Carević et al., 2020][5. Carević et al., 2020].

4. Data Tables and Graphs: Data of any kind are also written in tables of different shapes and colors. They are also drawn into graphs having that sudden impact that mathematical relationships are ment to [6. Foley et al. 1990].
5. Movies, videos, animations, music, etc. Playing movies, videos or soundtracks is the fascinating feature of computers to entertainings, education, scientific or other purposes. Animations of two, three or more dimensions are also created and used to visualizations or simulations [7. Beck, 2005].
6. Visualizations and Simulations: Visualizations and Simulations are two key elements of computer activities, useful to, physics [8. White, Alizoti, 1995][9. Alizoti, White, 1997], education [10. Alizoti, Çorati, 1995], or engineerings [11. Fratila et al, 2020]. Throught out years, programms concerning visualizations and simulations of phenomena have growingly developed in physics and other sciences as well [12. Phet].
7. Experiments on – line (al): On – line experiments are the next step of computer evolution in education and science. Sensors and interfaces are produced to replace traditional measuring equipments and provide accurate data. Therefore, precision measurements serve to perfecting methodologies and, hence, to avancing accurate theoretical knowledge [13. Alizoti et al., 2013]. Available sensors and interfaces in physics can be used to study phenomena from mechanics [14. Alizoti et al., 2020][15. Alizoti et al., 2021], thermodynamics [16. Alizoti et al., 2015], hydromechanics [17. Alizoti, Dhoqina, 2021] or other fields [18. Logger Pro]. Available sensors and interfaces are provided for other natural sciences too [18. Logger Pro].
8. Communications and internet – Computers, personal clients or servers, have surrounded Earth by a network of digital communications and informations [19. World Internet Users Statistics, 2017].
9. Programming – All these features of computer technologies are based on specific programs, which need proper knowledge and skills to develop [20. Bebbington, 2014].

## **2. Study theory.**

Actually, in physics and education, contemporary tendencies suggest reconstruction of knowledge, and therefore, traditional or new technologies should be addressed to such an aim [13. Alizoti et al., 2013]. As visual display is an important component of physics and its education, working with images has always turned to be an essential part of computer requirements. For this reason, computer technologies have been forced to develop an extra color model need for basical replacement of no more. The color model is device–dependent and based on RGB colors, known as Red colors (0–255), Green colors (0–255) and Blue colors (0–255). The RGB color model is available to many Windows based object oriented authoring languages, i.e. Delphi [21. Fisher et al., 2019].

Values of RGB colors are displayed in tables below, also indicating the way they should be applied, table 1, table 2, table 3.

**Table 1**

Red Colors \ RGB	Red	Green	Blue
Reds	255	0	0
Reds	254	0	0
Reds	...	0	0
Reds	2	0	0
Reds	1	0	0
	0	0	0

**Table 2**

Green Colors \ RGB	Red	Green	Blue
Greens	0	255	0
Greens	0	254	0
Greens	0	...	0
Greens	0	2	0
Greens	0	1	0
	0	0	0

**Table 3**

Blue Colors \ RGB	Red	Green	Blue
Blues	0	0	255
Blues	0	0	254
Blues	0	0	...
Blues	0	0	2
Blues	0	0	1
	0	0	0

### 3. Method.

Delphi is a powerful object oriented authoring programming language and offers great possibilities to work with images [22. White, Alizoti, 2000]. Using Delphi's components and functions, simple applications and procedures can be developed to analyse images.

There is an example of the blue colors analyses:

```
procedure TForm1.Button3Click(Sender: TObject);
var
  aa, ii, jj, clr: integer;
  clrbb, clrxx: integer;
begin
  aa := 0;
  ii := 0;
  jj := 0;
  listBox4.items.clear;
  for aa := 0 to listBox3.items.count - 1 do
  begin
    ii := strtoint(listBox1.items[aa]);
    jj := strtoint(listBox2.items[aa]);
    clr := strtoint(listBox3.items[aa]);
    clrbb := getbvalue(clr);           {extract blues value}
    clrxx := rgb(0, 0, clrbb);       {build blues}
    listBox4.items.add(inttostr(clrbb));
    image2.canvas.pixels[ii, jj] := clrxx; {use blues to new image}
    form1.update;
  end;
end;
```

Four images are selected from public internet, and processed with Delphi's RGB functions by each pixel.

1. Universal world – Image from our Universe [23. The Whirlpool Galaxy Real Space]
2. Macro world – Image from Earth site [24. Worldatlas]
3. Human activities – Painting [25. Monet, Regatta At Argenteuil]
4. Micro world – Image of a single Atom [26. Quantum microscope]

Processing results are displayed below:



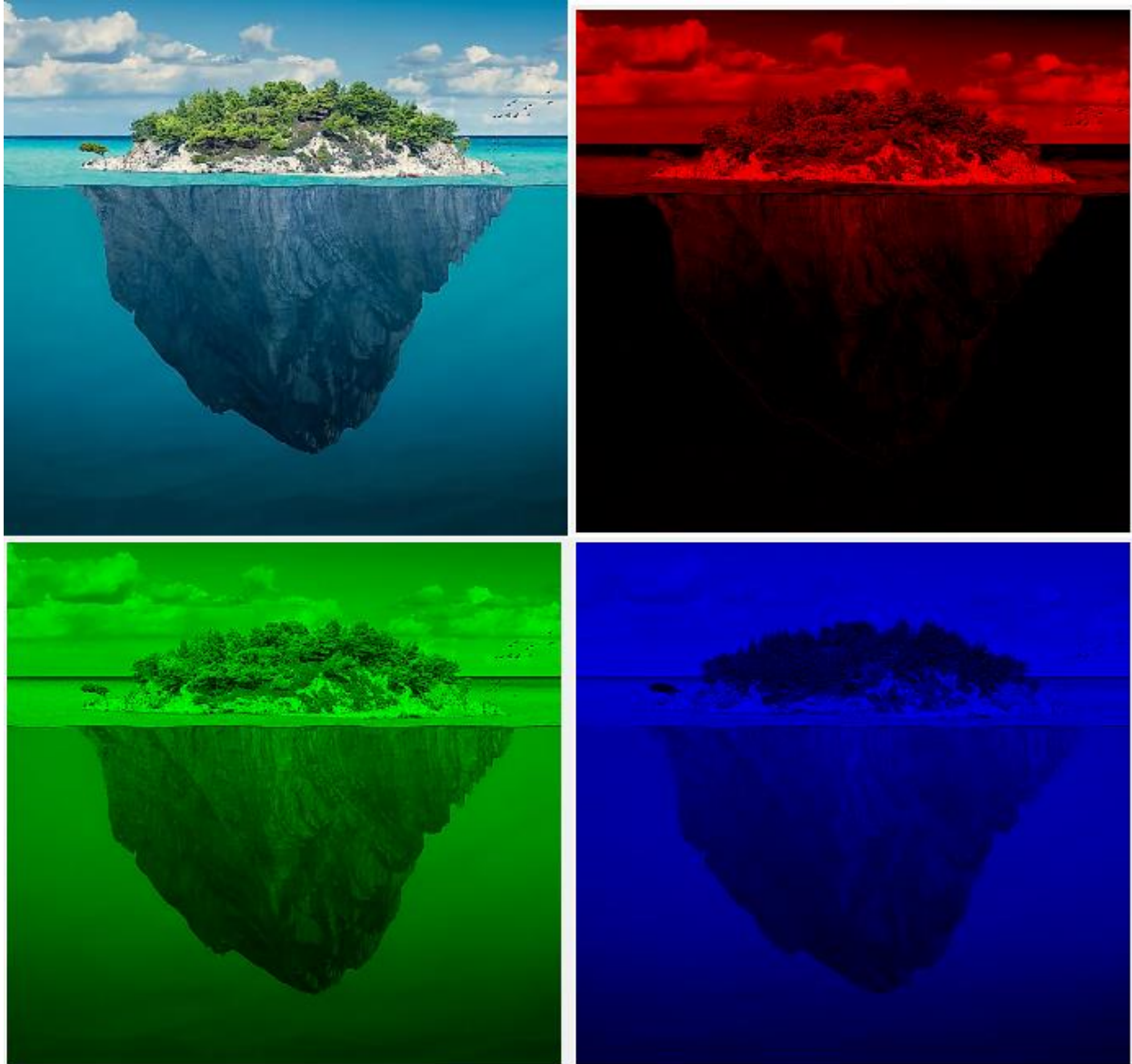
Reader's top – left image: Original image

Reader's top – right image: Red colors distribution

Reader's bottom – left image: Green colors distribution

Reader's bottom – right image: Blue colors distribution

Notice that images have similar designs, but different colors.



Reader's top – left image: Original image

Reader's top – right image: Red colors distribution

Reader's bottom – left image: Green colors distribution

Reader's bottom – right image: Blue colors distribution

Notice that images have similar designs, but different colors.



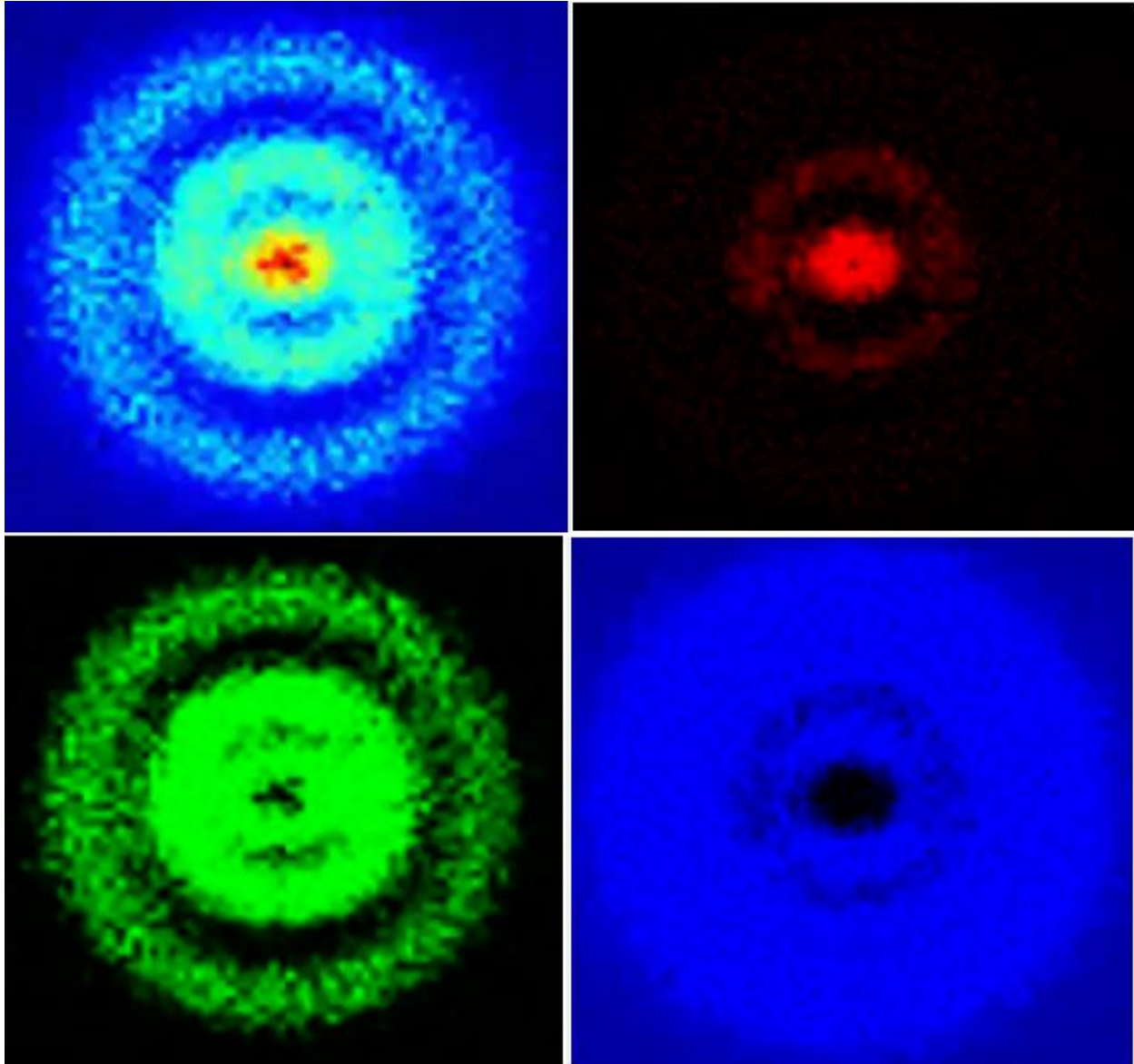
Reader's top – left image: Original image

Reader's top – right image: Red colors distribution

Reader's bottom – left image: Green colors distribution

Reader's bottom – right image: Blue colors distribution

Notice that images have similar designs, but different colors.



Reader's top – left image: Original image

Reader's top – right image: Red colors distribution

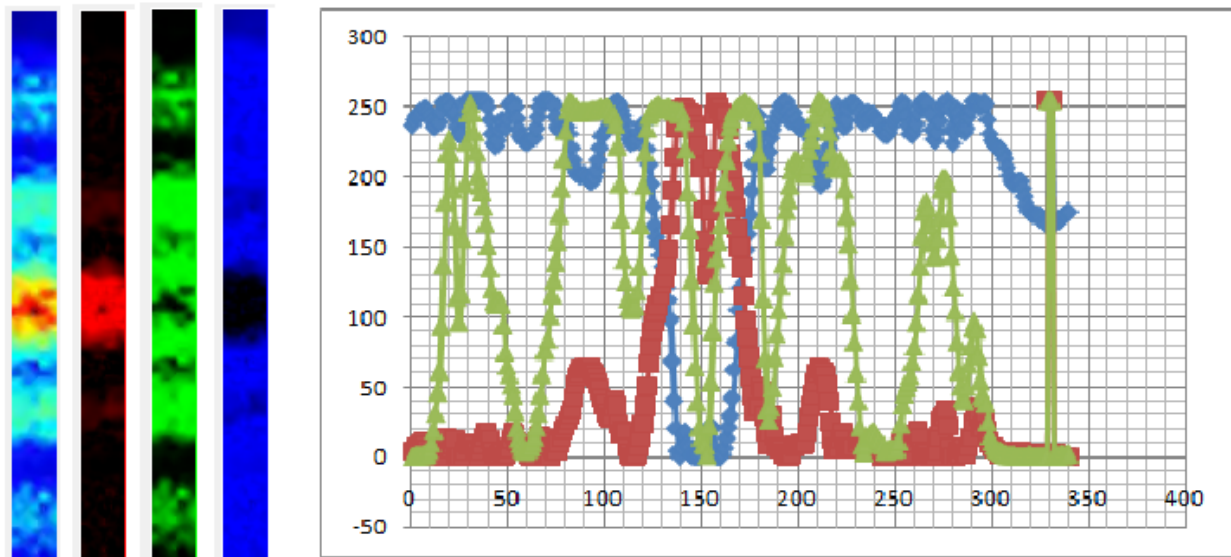
Reader's bottom – left image: Green colors distribution

Reader's bottom – right image: Blue colors distribution

Notice that images have neither similar designs, nor colors.

#### 4. Conclusions.

RGB color analysis is a fascinating computer process giving new insights to natural images. However, experiences have shown that students prefer original images instead. Thus, it is crucial to explain to them, that image analysing is extremely important to detailed scientific research. For instance, a single central vertical line of the original image from micro world (figure 4), produces a set of about 300 pixels and 900 color values data (300 pixels; 300 of reds; 300 of greens; 300 of blues). Using these data with an Excel table sheet, three distributions graphs can be built of, figure 5.



It is clearly shown that near center, red color distribution goes high peak, while blue color goes down. Along to them, green color distribution shows off some non – linear oscillations, well known to science and engineering [27. Rahmani et al., 2020].

From the RGB perspective, all these four images, original and analysed, demonstrate that nature, as assumed to be, is all of the same, from the top of the universe to the bottom of the micro world, at least so far.

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